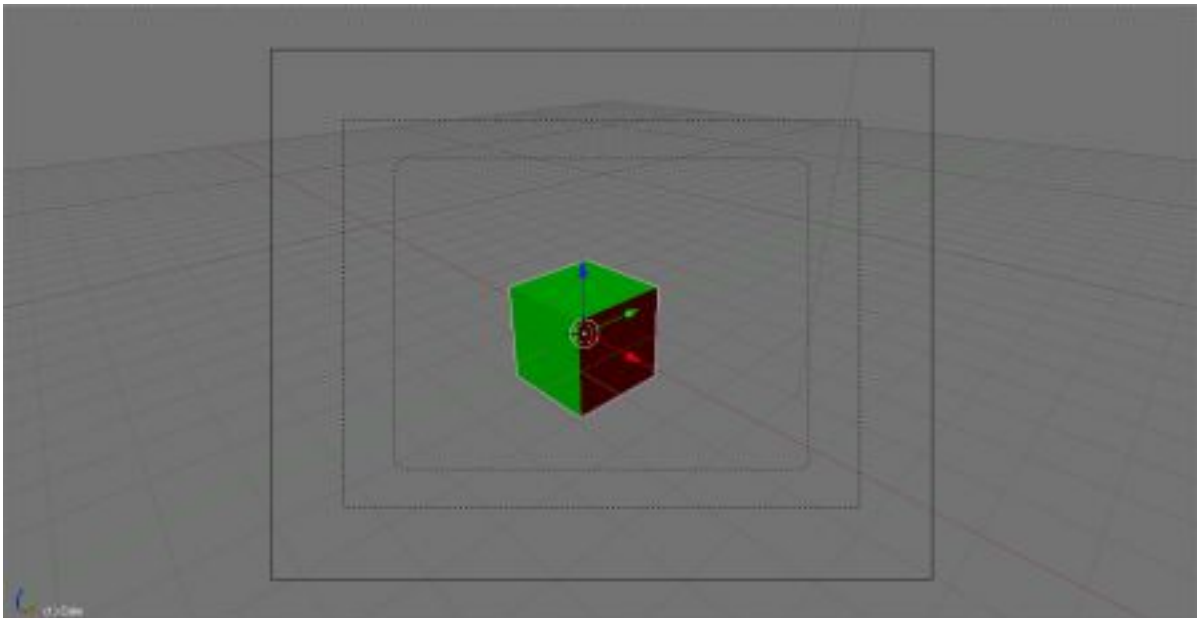


FEEBLEMIND

Tutorial: Material indice



This short tutorial aims at showing you how to give many different materials to the same mesh (up to 16 different indice)



For Blender: 2.48a -